

Viacheslav Stupak

Senior UI/UX Expert

Experience & areas of impact



Sep 2025 – now

Senior UI/UX Engineer — Leobit, Lviv

Responsible for full design arc — from discovery phase, research and interviews to developer-ready handoffs and design quality assurance.

- Crafting custom B2B and SaaS platforms from scratch and maintaining large legacy platforms.
- Creating sophisticated design systems creation and support
- Mentoring, consulting and design supervision.
- Establishing the evaluation system for the design specialists.
- Conducting technical interviews and taking part in the internal and external development of the design unit.



Aug 2022 – July 2025

UI/UX Team Lead — Trinetix, Kyiv

Managed end-to-end design work on enterprise projects for a Big Four client.

- Ran discovery sessions: stakeholder interviews, competitor analysis, and UX research; defined user flows and user stories; analyzed requirements and aligned them with business goals and user needs.
- Managed and executed design delivery: wireframes, prototypes, usability testing, accessibility reviews, and developer-ready handoff
- Ensured continuous alignment with PMs, BAs, and engineers throughout the design and development lifecycle
- Conducted performance reviews and mentoring; created personal development plans for team members
- Built internal standards: accessibility audit guide, design documentation templates, and skill matrix
- Contributed to workshops and knowledge-sharing initiatives



April 2019 – July 2022

Senior UX/UI Designer / Resource Manager — Andersen, Kyiv

Contact

Lviv, Ukraine

+38 (063) 267-84-03

vyacheslav.stupak@gmail.com

Education

Construction Engineer

Kyiv National University
of Building and Architecture, 2011

Tools

Figma, Framer, Sketch, Adobe
Creative Suite, Final Cut Pro, ClickUp,
ADO, Notion, ChatGPT, Claude,
Gemini, Codex

Language

Ukrainian — native
English — C1

LinkedIn

linkedin.com/in/v-stupak

Portfolio (PDF)

[Google Drive](#)

Site

stupakovic.com

- Led UI/UX work on multiple client projects using a user-centered design approach for B2B, B2C, D2C projects
- Conducted UX research, stakeholder/user interviews, IA audits, CJMs, and prototyping
- Participated in pre-sales and estimation processes
- Created design systems and UI-kits
- Managed resources across the design department and supported expert activities
- Mentored junior designers and interviewed candidates for design roles



2014 – 2019

UI/UX & Graphic Designer — Zanzarra, Lviv

- Designed websites and mobile apps from concept to delivery
- Managed brand identity, marketing visuals, ad materials
- Worked on content-driven website development (CMS)
- Took part in project coordination and client communication